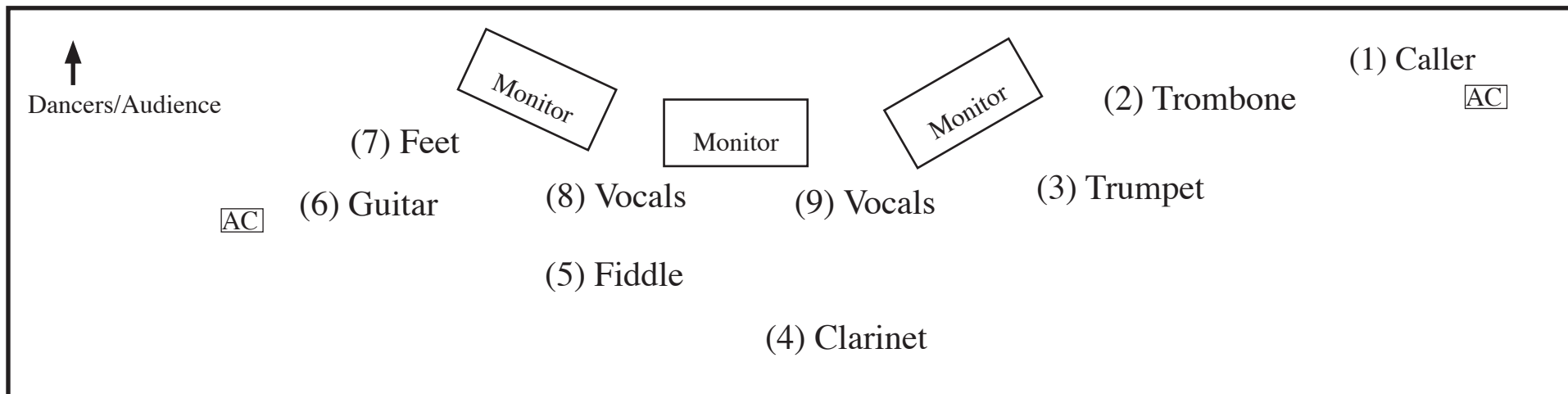


Stage Plot for Elixir



Sound Requirements

Position	Musician	Instrument	Musician needs:	Musician provides:
1	Nils Fredland	Calls/Vocals	1 mic w/ boom stand, AC power outlet	
2	Nils Fredland	Trombone	1 mic w/ boom stand	
3	Jesse Hazzard-Watkins	Trumpet	1 XLR	clip on mic w/ variable pad to adjust level
4	Anna Patton	Clarinet	1 boom stand	AMT WS mic, requires phantom power
5	Ethan Hazzard-Watkins	Fiddle	1 XLR	AT Pro 7A clip on fiddle mic
6	Owen Morrison	Guitar	1 XLR & AC power outlet	DI, octave doubler, & lead pedal
7	Owen Morrison	Feet	1 mic w/ boom stand	foot board
8	various	Vocals	1 mic w/ boom stand	
9	various	Vocals	1 mic w/ boom stand	
Monitor Mix		Guitar, Fiddle, Clarinet, and Feet emphasized; a bit of trumpet; no trombone in band mix.		

Notes: Caller should have significant bass cut to increase clarity. Brass/winds are a key component of the Elixir sound, so horns should have a strong presence in the mix. All instruments play lead at times, and we use pedals/pads (as noted) or distance to mics to adjust volume. Guitar should have a rich low end and clear high end/percussive sound, and should be loud enough to have a strong presence when all instruments play at top volume. Vocal mics will be used by Anna, Ethan, and/or Jesse, usually during concerts, couple dances, or singing squares.